

BANK00 A

TYPE :: CHORUS

MODE :: MULTI

SPEED :: 1.03Hz

MIX :: ||| ||| ||| ||| ||| ||| ||| |||

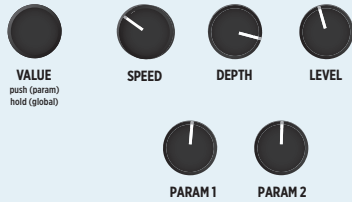
TONE :: D ||| ||| ||| ||| ||| ||| ||| ||| L

TAPDIV :: QRTR

PR/PST :: PRE

PARAM 1:: MIX

PARAM 2:: TONE



CALL THE COPS

BANK00 B

TYPE :: FLANGER

MODE :: SILVER

SPEED :: 1.00Hz

REGEN :: ||| ||| ||| ||| ||| ||| ||| |||

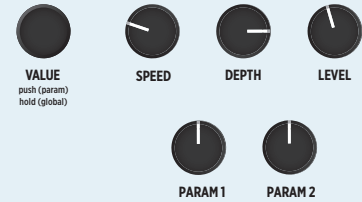
MANUAL :: ||| ||| ||| ||| ||| ||| ||| |||

TAPDIV :: QRTR

PR/PST :: PRE

PARAM 1:: REGEN

PARAM 2:: MANUAL



SILVER CIRCLES

BANK01 A

TYPE :: ROTARY

SPEED :: 7.00Hz

HRNLVL :: ||| ||| ||| ||| ||| ||| ||| |||

PREDRV :: ||| ||| ||| ||| ||| ||| ||| |||

SLOSPD :: ||| ||| ||| ||| ||| ||| ||| |||

ACCEL :: ||| ||| ||| ||| ||| ||| ||| |||

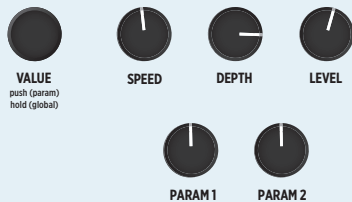
TAP SW :: SPD

TAPDIV :: QRTR

PR/PST :: PRE

PARAM 1::HRNLVL

PARAM 2:: PREDRV



SLO CHURN

BANK01 B

TYPE :: VIBE

MODE :: CHORUS

SPEED :: 0.80Hz

WAV SHP :: ||| ||| ||| ||| ||| ||| ||| |||

LO END :: + ||| ||| ||| ||| ||| ||| ||| ||| -

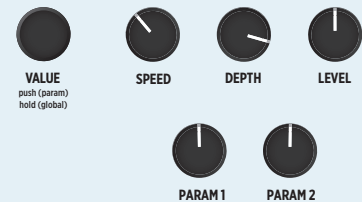
HDRM :: ||| ||| ||| ||| ||| ||| ||| |||

TAPDIV :: QRTR

PR/PST :: PRE

PARAM 1:: WAV SH

PARAM 2:: LO END



WHAT HVE I DONE

BANK02 A

TYPE :: PHASER

MODE :: 4 STG

SPEED :: 0.54Hz

REGEN :: ||| ||| ||| ||| ||| ||| ||| |||

WAV SHP :: SINE

HDRM :: ||| ||| ||| ||| ||| ||| ||| |||

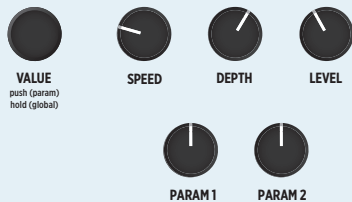
SPREAD :: OFF

TAPDIV :: QRTR

PR/PST :: PRE

PARAM 1:: REGEN

PARAM 2:: MODE



GOOD MORNING

BANK02 B

TYPE :: FILTER

MODE :: LP

SPEED :: 3.13Hz

WAV SHP :: ENV +

F MID :: L ||| ||| ||| ||| ||| ||| ||| ||| H

RESNCE :: ||| ||| ||| ||| ||| ||| ||| |||

DRYLVL :: ||| ||| ||| ||| ||| ||| ||| |||

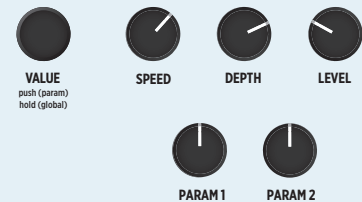
SPREAD :: 1/2

TAPDIV :: QRTR

PR/PST :: PRE

PARAM 1:: F MID

PARAM2:: RESNCE



OPEN UP

BANK03 A

TYPE :: FORMANT

SPEED :: 1.13Hz

VOWEL 1:: RNDM

VOWEL 2:: RNDM

WAV SHP :: SINE

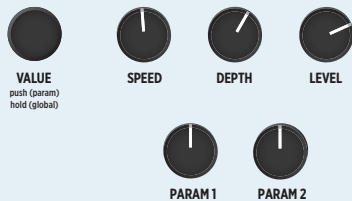
SPREAD :: 1/2

TAPDIV :: WHOLE

PR/PST :: PRE

PARAM 1:: VOWEL 1

PARAM 2:: VOWEL 2



RANDOM EYES

BANK03 B

TYPE :: VINTAGE TREM

MODE :: HARM

SPEED :: 4.98Hz

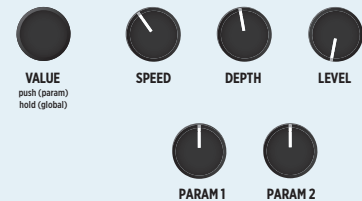
PAN :: OFF

TAPDIV :: QRTR

PR/PST :: PRE

PARAM 1:: MODE

PARAM 2:: PAN



MEDIUM PACE

BANK04 A

TYPE :: PATTERN TREM

SPEED:: 1.51Hz
WAV SHP:: SINE
BEAT 1:: 1
BEAT 2:: 2
BEAT 3:: 4
BEAT 4:: ----
BEAT 5:: ----
BEAT 6:: ----
BEAT 7:: ----
BEAT 8:: ----
PAN:: ON

VALUE
push (param)
hold (global)

SPEED **DEPTH** **LEVEL**

PARAM 1 **PARAM 2**

TAPDIV:: QRTR
PR/PST:: PRE
PARAM 1:: WAVSHP
PARAM 2:: PAN

LIKE A BEE

BANK04 B

TYPE :: AUTOSWELL

SPEED :: 0.72HZ
RISE :: 0.90
SHAPE:: QUAD
TAPDIV :: QRTR
PR/POST:: PRE
PARAM 1:: RISE
PARAM 2:: SHAPE

VALUE
push (param)
hold (global)

SPEED **DEPTH** **LEVEL**

PARAM 1 **PARAM 2**

RISE AND SHINE

BANK05 A

TYPE :: DESTROYER

SPEED:: 0.61Hz
BITS::9 BIT
SAMPLE:: 48 KHZ
FILTER:: 2
VINYL:: ||| ||| ||| ||| ||| ||| ||| |||
MIX:: D ||| ||| ||| ||| ||| ||| ||| ||| L
TAPDIV:: QRTR
PR/PST: PRE
PARAM 1:: SAMPLE
PARAM 2:: BITS

VALUE
push (param)
hold (global)

SPEED **DEPTH** **LEVEL**

PARAM 1 **PARAM 2**

WARBLED WAX

BANK05 B

TYPE :: QUADRATURE

MODE:: F+ SHFT
SPEED:: 2.22HZ
SHIFT:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||
WAVSHP:: TRI
MIX:: D ||| ||| ||| ||| ||| ||| S
TAPDIV :: QRTR
PR/POST:: PRE
PARAM 1:: MODE
PARAM 2:: SHIFT

VALUE
push (param)
hold (global)

SPEED **DEPTH** **LEVEL**

PARAM 1 **PARAM 2**

LO BDGT MOVIE

BANK06 A

TYPE :: CHORUS

MODE: dBUCKET
SPEED:: 1.79Hz
MIX:: ||| ||| ||| ||| ||| |||
TONE:: - ||| ||| ||| ||| ||| ||| +
TAPDIV :: QRTR
PR/PST:: PRE
PARAM 1:: MIX
PARAM 2:: TONE

VALUE
push (param)
hold (global)

SPEED **DEPTH** **LEVEL**

PARAM 1 **PARAM 2**

BUCKET 50

BANK06 B

TYPE:: FLANGER

MODE:: GREY
SPEED:: 0.39Hz
REGEN:: ||| ||| ||| ||| ||| |||
MANUAL :: ||| ||| ||| ||| ||| |||
TAPDIV :: QRTR
PR/POST:: PRE
PARAM 1:: REGEN
PARAM 2:: MANUAL

VALUE
push (param)
hold (global)

SPEED **DEPTH** **LEVEL**

PARAM 1 **PARAM 2**

CASTLE GRAYSKULL

BANK07 A

TYPE :: ROTARY

SPEED:: 7.00Hz
HRNLVL:: ||| ||| ||| ||| ||| |||
PREDRV:: ||| ||| ||| ||| ||| |||
SLOSPD:: ||| ||| ||| ||| ||| |||
ACCEL:: ||| ||| ||| ||| ||| |||
TAP SW:: SPD
TAPDIV :: QRTR
PR/PST: PRE
PARAM 1:: HRNLVL
PARAM 2:: PREDRV

VALUE
push (param)
hold (global)

SPEED **DEPTH** **LEVEL**

PARAM 1 **PARAM 2**

PREACH IT

BANK07 B

TYPE :: VIBE

MODE:: CHORUS
SPEED:: 5.36Hz
WAVSHP:: ||| ||| ||| ||| ||| |||
LO END:: - ||| ||| ||| ||| ||| ||| +
HDRM:: ||| ||| ||| ||| ||| |||
TAPDIV:: QRTR
PR/PST:: PRE
PARAM 1:: LO END
PARAM 2:: HDRM

VALUE
push (param)
hold (global)

SPEED **DEPTH** **LEVEL**

PARAM 1 **PARAM 2**

LO MID QUIVER

BANK12 A

TYPE :: CHORUS

MODE:: DIGITAL

SPEED:: 6.36Hz

MIX:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

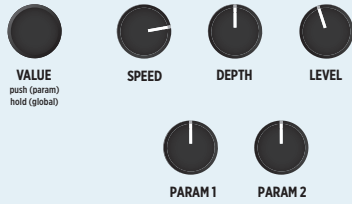
TONE:: - ||| ||| ||| ||| ||| ||| ||| ||| ||| ||| +

TAPDIV :: QRTR

PR/PST:: PRE

PARAM 1:: MIX

PARAM 2:: TONE



SUBTLE DRIP

BANK12 B

TYPE :: FLANGER

MODE:: ZERO -

SPEED:0.15Hz

REGEN:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

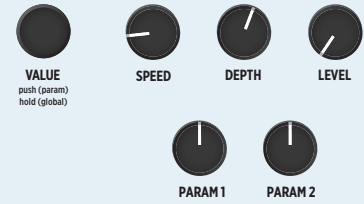
MANUAL:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: REGEN

PARAM 2:: MANUAL



TUBES

BANK13 A

TYPE :: ROTARY

SPEED:: 7.16Hz

HRNLVL:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

PREDRV:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

SLOSPD:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

ACCEL:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

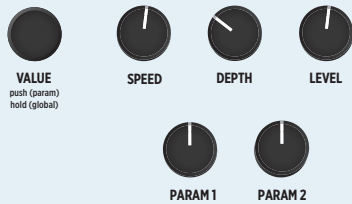
TAP SW:: SPD

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: HRNLVL

PARAM 2:: PREDRV



ROTO BOOST

BANK13 B

TYPE :: VIBE

MODE:: CHORUS

SPEED:: 1.55Hz

WAVSHP:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

LO END:: + ||| ||| ||| ||| ||| ||| ||| ||| ||| ||| -

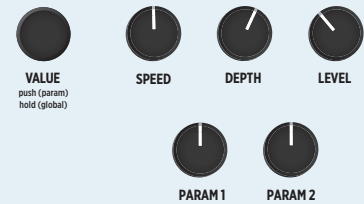
HDRM:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: WAVSHP

PARAM 2:: LO END



TREMORS

BANK14 A

TYPE :: PHASER

MODE:: 12 STG

SPEED:: 0.43Hz

REGEN:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

WAVSHP:: SINE

HDRM:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

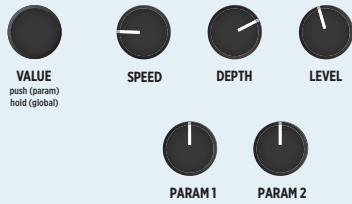
SPREAD:: 1/2

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: REGEN

PARAM 2:: WAVSHP



ELLIPTICAL

BANK14 B

TYPE :: FILTER

MODE:: LP

SPEED:: 0.10Hz

WAVSHP:: SINE

F MID:: L ||| ||| ||| ||| ||| ||| ||| ||| ||| ||| H

RESNCE:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

DRYLVL:: ||| ||| ||| ||| ||| ||| ||| ||| ||| |||

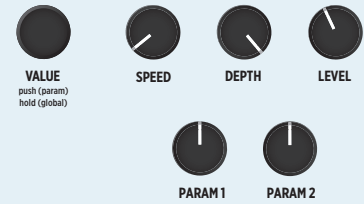
SPREAD:: OFF

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: F MID

PARAM 2:: RESNCE



TONE UP TONE DOWN

BANK15 A

TYPE :: FORMANT

SPEED:: 1.22Hz

VOWEL 1:: EE

VOWEL 2:: OH

WAVSHP:: SINE

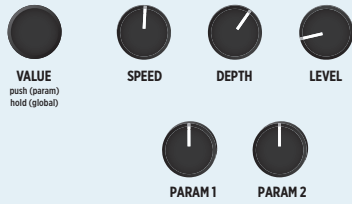
SPREAD:: 1/2

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: VOWEL 1

PARAM 2:: VOWEL 2



OH EE OH!

BANK15 B

TYPE :: VINTAGE TREM

MODE:: TUBE

SPEED:: 4.00Hz

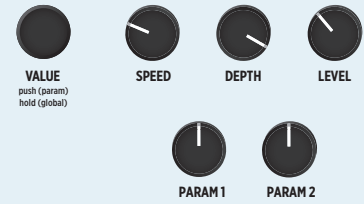
PAN:: OFF

TAPDIV :: QRTR

PR/PST:: PRE

PARAM 1:: MODE

PARAM 2:: PAN



RAPID HRT BEATS

BANK16 A

TYPE :: PATTERN TREM

SPEED:: 1.23Hz

WAVSHP:: SINE

BEAT 1:: 1

BEAT 2:: 2

BEAT 3:: 4

BEAT 4:: 8

BEAT 5:: ----

BEAT 6:: ---- TAPDIV:: QRTR

BEAT 7:: ---- PR/PST:: PRE

BEAT 8:: ---- PARAM 1:: WAVSHP

PAN:: ON PARAM 2:: BEAT 1

VALUE (push param, hold global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

STRT THE CHOPPER

BANK16 B

TYPE :: AUTOSWELL

SPEED:: 2.99Hz

RISE: .35

SHAPE:: RAMP

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: RISE

PARAM 2:: SHAPE

VALUE (push param, hold global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

SENSE URGENCY

BANK17 A

TYPE :: DESTROYER

SPEED:: 1.14Hz

BITS:: 10 BIT

SAMPLE:: 5 KHZ

FILTER:: 1

VINYLL:: OFF

MIX:: D ||||| ||||| ||||| ||||| L

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: SAMPLE

PARAM 2:: FILTER

VALUE (push param, hold global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

NO ELEVEN?

BANK17 B

TYPE :: QUADRATURE

MODE:: F-SHFT

SPEED:: 2.32Hz

SHIFT:: ||||| ||||| ||||| ||||| ||||| ||||| |||||

WAVSHP:: SQR

MIX:: D ||||| ||||| ||||| ||||| S

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: MODE

PARAM 2:: F SHIFT

VALUE (push param, hold global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

RED PILL

BANK18 A

TYPE :: CHORUS

MODE:: DETUNE

SPEED:: 3.18HZ

MIX:: ||||| ||||| ||||| |||||

TONE:: - ||||| ||||| ||||| ||||| +

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: MIX

PARAM 2:: TONE

VALUE (push param, hold global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

WIDENING

BANK18 B

TYPE :: FLANGER

MODE:: BLACK +

SPEED:: 0.81Hz

REGEN:: ||||| ||||| ||||| |||||

MANUAL:: ||||| ||||| ||||| |||||

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: REGEN

PARAM 2:: MANUAL

VALUE (push param, hold global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

DARK REFLECTIONS

BANK19 A

TYPE :: ROTARY

SPEED:: 6.95Hz

HRNLVL:: ||||| ||||| ||||| |||||

PREDRV:: ||||| ||||| ||||| |||||

SLOSPD:: ||||| ||||| ||||| |||||

ACCEL:: ||||| ||||| ||||| |||||

TAP SW:: SPD

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: HRNLVL

PARAM 2:: PREDRV

VALUE (push param, hold global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

SPEED UP

BANK19 B

TYPE :: VIBE

MODE:: CHORUS

LO END:: + ||||| ||||| ||||| ||||| -

HDRM:: ||||| ||||| ||||| |||||

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: HDRM

PARAM 2:: LO END

VALUE (push param, hold global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

BACK HAND SPRING

BANK24 A

TYPE :: CHORUS

MODE:: MULTI

SPEED:: 0.82Hz

MIX:: ||| ||| ||| ||| ||| ||| ||| |||

tone:: - ||| ||| ||| ||| ||| ||| ||| ||| +

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: TONE

PARAM 2:: MIX



VALUE
push (param)
hold (global)

SPEED

DEPTH

LEVEL



PARAM 1

PARAM 2

MULTIVERSE

BANK24 B

TYPE :: FLANGER

MODE:: BLACK +

SPEED:: 5.00Hz

REGEN:: ||| ||| ||| ||| ||| ||| ||| |||

MANUAL:: ||| ||| ||| ||| ||| ||| ||| |||

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: MANUAL

PARAM 2:: REGEN



VALUE
push (param)
hold (global)

SPEED

DEPTH

LEVEL



PARAM 1

PARAM 2

PLASMA GRENADE

BANK25 A

TYPE :: ROTARY

SPEED:: 7.83Hz

HRNLVL:: ||| ||| ||| ||| ||| ||| ||| |||

PREDRV:: ||| ||| ||| ||| ||| ||| ||| |||

SLOSPD:: ||| ||| ||| ||| ||| ||| ||| |||

ACCEL:: ||| ||| ||| ||| ||| ||| ||| |||

TAP SW:: SPD

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: HRNLVL

PARAM 2:: PREDRV



VALUE
push (param)
hold (global)

SPEED

DEPTH

LEVEL



PARAM 1

PARAM 2

PUDDLES

BANK25 B

TYPE :: VIBE

MODE:: CHORUS

SPEED:: 0.65Hz

WAVSHP:: ||| ||| ||| ||| ||| ||| ||| |||

LO END:: + ||| ||| ||| ||| ||| ||| ||| ||| -

HDRM:: ||| ||| ||| ||| ||| ||| ||| |||

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: WAVSHP

PARAM 2:: LO END



VALUE
push (param)
hold (global)

SPEED

DEPTH

LEVEL



PARAM 1

PARAM 2

LIGHTNING

BANK26 A

TYPE :: PHASER

MODE:: 6 STG

SPEED:: 1.41Hz

REGEN:: ||| ||| ||| ||| ||| ||| ||| |||

WAVSHP:: SQR

HDRM:: ||| ||| ||| ||| ||| ||| ||| |||

SPREAD:: 1/2

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: REGEN

PARAM 2:: WAVSHP



VALUE
push (param)
hold (global)

SPEED

DEPTH

LEVEL



PARAM 1

PARAM 2

BACKNFORTH

BANK26 B

TYPE:: FILTER

MODE:: HP

SPEED:: 0.26Hz

WAVSHP:: TRI

F MID:: L ||| ||| ||| ||| ||| ||| ||| ||| H

RESNCE:: ||| ||| ||| ||| ||| ||| ||| |||

DRYLVL:: ||| ||| ||| ||| ||| ||| ||| |||

SPREAD:: OFF

TAPDIV :: WHOLE

PR/PST:: PRE

PARAM 1:: F MID

PARAM 2:: RESNCE



VALUE
push (param)
hold (global)

SPEED

DEPTH

LEVEL



PARAM 1

PARAM 2

PRECESSION

BANK27 A

TYPE :: FORMANT

SPEED:: 1.09Hz

VOWEL 1:: OH

VOWEL 2:: OOH

WAVSHP:: SINE

SPREAD:: 1/2

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: VOWEL 1

PARAM 2:: VOWEL 2



VALUE
push (param)
hold (global)

SPEED

DEPTH

LEVEL



PARAM 1

PARAM 2

LAUGHING GAS

BANK27 B

TYPE :: VINTAGE TREM

MODE:: HARM

SPEED:: 1.50Hz

PAN:: HALF

TAPDIV:: HALF

PR/PST:: PRE

PARAM 1:: PAN

PARAM 2:: TAPDIV



VALUE
push (param)
hold (global)

SPEED

DEPTH

LEVEL



PARAM 1

PARAM 2

CAROUSEL

BANK28 A

TYPE :: PATERN TREM

SPEED:: 1.10Hz

WAVSHP:: SINE

BEAT 1:: 3

BEAT 2:: 8

BEAT 3:: ----

BEAT 4:: ----

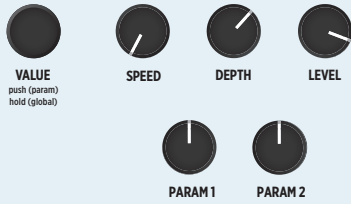
BEAT 5:: ----

BEAT 6:: ---- TAPDIV:: QRTR

BEAT 7:: ---- PR/PST:: PRE

BEAT 8:: ---- PARAM 1:: WAVSHP

PAN:: OFF PARAM 2:: PAN



SHORT BURSTS

BANK28 B

TYPE :: AUTOSWELL

SPEED:: 2.28Hz

RISE: .30

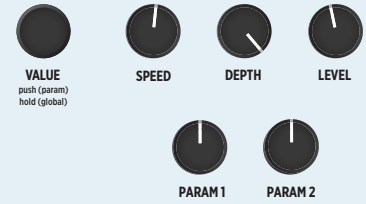
SHAPE:: LOG

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: SHAPE

PARAM 2:: RISE



NEW DISCOVERY

BANK29 A

TYPE :: DESTROYER

SPEED:: 1.24Hz

BITS:: 8 BIT

SAMPLE: 2 KHZ

FILTER:: OFF

VINYL:: OFF

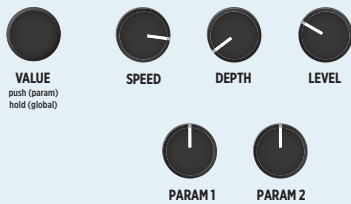
MIX:: D ||||| ||||| ||||| ||||| L

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: FILTER

PARAM 2:: MIX



LEVEL UP

BANK29 B

TYPE:: QUADRATURE

MODE:: SHIFT

SPEED:: 0.50Hz

SHIFT:: ||||| ||||| ||||| ||||| ||||| |||||

WAVSHP:: TRI

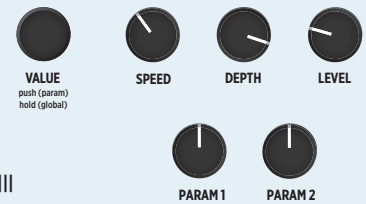
MIX:: D ||||| ||||| ||||| ||||| S

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: MODE

PARAM 2:: SHIFT



RECHARGE

BANK30 A

TYPE:: CHORUS

MODE:: DETUNE

SPEED:: 1.35Hz

MIX:: ||| ||| ||| ||| |||

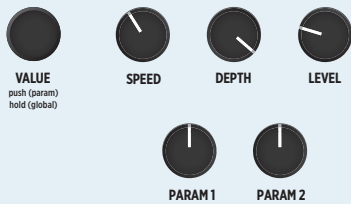
tone:: - ||||| ||||| ||||| ||||| +

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: TONE

PARAM 2:: MIX



WET ROOM

BANK30 B

TYPE:: FLANGER

MODE:: ZERO -

SPEED:: 0.30Hz

REGEN:: ||| ||| ||| ||| |||

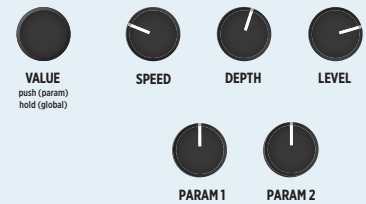
MANUAL:: ||| ||| ||| ||| |||

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: MODE

PARAM 2:: REGEN



SPACE COWBOY

BANK31 A

TYPE:: ROTARY

SPEED:: 1.19Hz

HRNLVL:: ||| ||| ||| ||| |||

PREDRV:: ||| ||| ||| ||| |||

SLOSPD:: ||| ||| ||| ||| |||

ACCEL:: ||| ||| ||| ||| |||

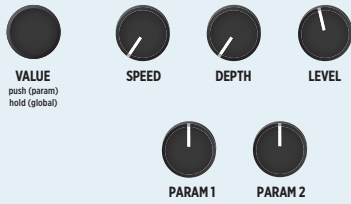
TAP SW:: TAP

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: HRNLVL

PARAM2:: PREDRV



CARAVAN

BANK31 B

TYPE: VIBE

MODE:: VIBRTO

SPEED:: 1.27Hz

WAVSHP:: ||| ||| ||| ||| |||

LO END:: + ||||| ||||| ||||| ||||| -

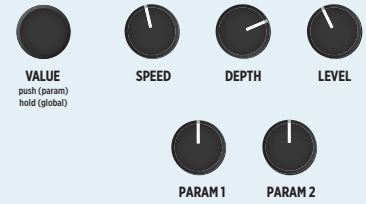
HDRM:: ||| ||| ||| ||| |||

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: LO END

PARAM 2:: HDRM



IMPERFECT

BANK32 A

TYPE:: PHASER

MODE:: 8 STG

SPEED:: 6.35Hz

REGEN:: ||| ||| ||| ||| ||| ||| ||| |||

WAVSHP:: RAMP

HDRM:: ||| ||| ||| ||| ||| ||| ||| |||

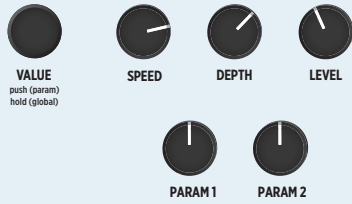
SPREAD:: 1/4

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: REGEN

PARAM 2:: WAVSHP



MARS ATTACKS

BANK32 B

TYPE:: FILTER

MODE:: LP

SPEED:: 4.03Hz

WAVSHP:: RAMP

F MID:: L ||| ||| ||| ||| ||| ||| ||| H

RESNCE:: ||| ||| ||| ||| ||| ||| |||

DRYLVL:: ||| ||| ||| ||| ||| ||| |||

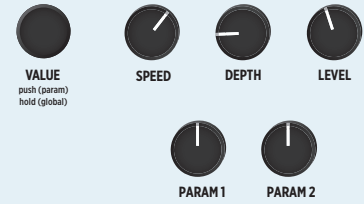
SPREAD:: OFF

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: MODE

PARAM 2:: WAVSHP



BEND THE SAW

BANK33 A

TYPE:: FORMANT

SPEED:: 0.46Hz

VOWEL 1:: EYE

VOWEL 2:: OH

WAVSHP:: SINE

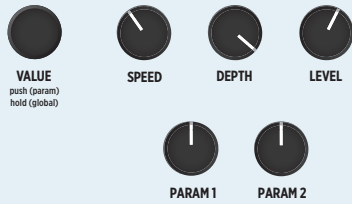
SPREAD:: OFF

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: VOWEL 1

PARAM 2:: VOWEL 2



CRYOGENIC

BANK33 B

TYPE:: VINTAGE TREM

MODE:: TUBE

SPEED:: 7.30Hz

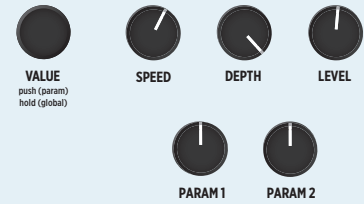
PAN:: FULL

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: MODE

PARAM 2:: PAN



HUMAN FLY

BANK34 A

TYPE:: PATTERN TREM

SPEED:: 4.61Hz

WAVSHP:: SQR

BEAT 1:: 1

BEAT 2:: 2

BEAT 3:: 1

BEAT 4:: 1

BEAT 5:: ZERO

BEAT 6:: 1

BEAT 7:: 1

BEAT 8:: ZERO

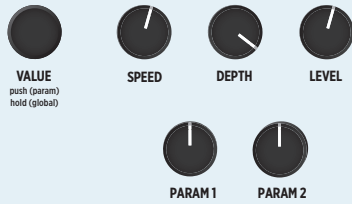
PAN:: OFF

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: WAVSHP

PARAM 2:: PAN



SHAVENCUT

BANK34 B

TYPE:: AUTOSWELL

SPEED: 3.43Hz

RISE:: .20

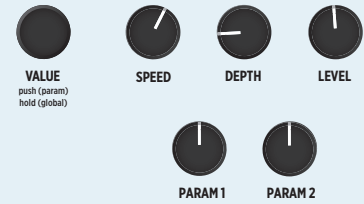
SHAPE:: LOG

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: RISE

PARAM 2:: SHAPE



SET SAIL

BANK35 A

TYPE:: DESTROYER

SPEED:: 0.93Hz

BITS:: 8 BIT

SAMPLE:: 8 KHZ

FILTER:: OFF

VINYL:: OFF

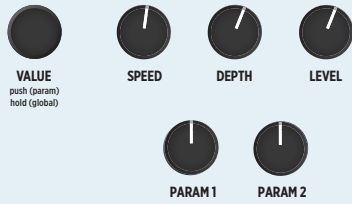
MIX:: D ||| ||| ||| ||| ||| ||| ||| L

TAPDIV:: HALF

PR/PST:: PRE

PARAM 1:: BITS

PARAM 2:: SAMPLE



REACTOR

BANK35 B

TYPE:: QUADRATURE

MODE:: AM

SPEED:: 0.41Hz

SHIFT:: ||| ||| ||| ||| ||| ||| ||| |||

WAVSHP:: RAND

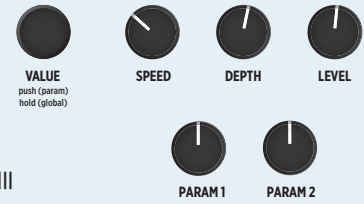
MIX:: D ||| ||| ||| ||| ||| ||| ||| S

TAPDIV:: QRTR

PR/PST:: PRE

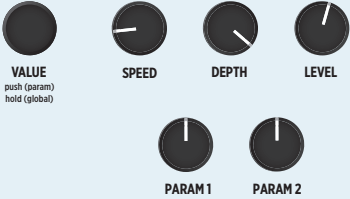
PARAM 1:: MODE

PARAM 2:: SHIFT



BRAIN MELT

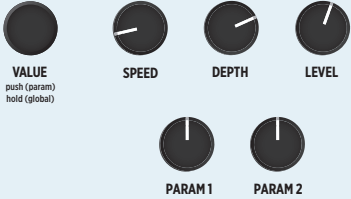
BANK36 A



TYPE: CHORUS
MODE: dBUCKET
SPEED: 0.70Hz
MIX: |||| |||| |||| ||||
TONE: - |||| |||| |||| |||| |||| +
TAPDIV: QRTR
PR/PST: POST
PARAM 1: MODE
PARAM 2: MIX

OLD ENEMY

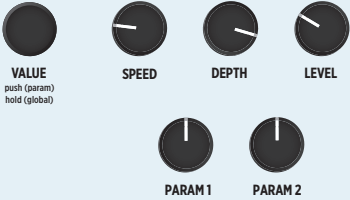
BANK36 B



TYPE: FLANGER
MODE: GREY
SPEED: 0.14Hz
REGEN: |||| |||| |||| |||| ||||
MANUAL: |||| |||| |||| |||| ||||
TAPDIV: QRTR
PR/PST: PRE
PARAM 1: REGEN
PARAM 2: MANUAL

REANIMATE

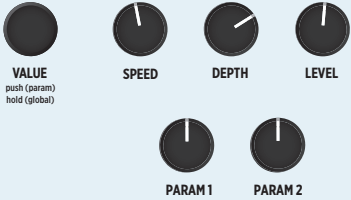
BANK37 A



TYPE: ROTARY
SPEED: 5.67Hz
HRNLVL: |||| |||| |||| |||| ||||
PREDRV: |||| |||| |||| |||| ||||
SLOSPD: |||| |||| |||| |||| ||||
ACCEL: |||| |||| |||| |||| ||||
TAP SW: SPD
TAPDIV : QRTR
PR/PST: PRE
PARAM 1: HRNLVL
PARAM 2: PREDRV

THE SHAKES

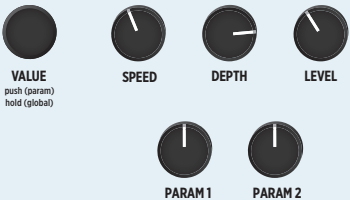
BANK37 B



TYPE: VIBE
MODE: CHORUS
SPEED: 1.32Hz
WAVSHP: |||| |||| |||| |||| ||||
LO END: + |||| |||| |||| |||| |||| -
HDRM: |||| |||| |||| |||| ||||
TAPDIV: QRTR
PR/PST: PRE
PARAM 1: WAVSHP
PARAM 2: LO END

REVOLUTIONS

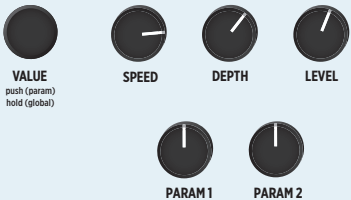
BANK38 A



TYPE: PHASER
MODE: 12 STG
SPEED: 1.05Hz
REGEN: |||| |||| |||| |||| ||||
WAVSHP: TRI
HDRM: |||| |||| |||| |||| ||||
SPREAD: 1/4
TAPDIV: QRTR
PR/PST: PRE
PARAM 1: REGEN
PARAM 2: WAVSHP

SWARM

BANK38 B



TYPE: FILTER
MODE: LP
SPEED: 5.51Hz
WAVSHP: SAW
F MID: L |||| |||| |||| |||| |||| H
RESNCE: |||| |||| |||| |||| ||||
DRYLVL: OFF
SPREAD: 1/4
TAPDIV: QRTR
PR/PST: PRE
PARAM 1: F MID
PARAM 2: RESNCE

WOWSER

BANK39 A



TYPE: FORMANT
SPEED: 2.52Hz
VOWEL 1: EYE
VOWEL 2: OOH
WAVSHP: SINE
SPREAD: 1/4
TAPDIV: QRTR
PR/PST: PRE
PARAM 1: VOWEL 1
PARAM 2: VOWEL 2

WHATS UR SINE

BANK39 B



TYPE: VINTAGE TREM
MODE: PHOTO
SPEED: 4.76Hz
PAN: OFF
TAPDIV: QRTR
PR/PST: PRE
PARAM 1: MODE
PARAM 2: PAN

PHOTOGRAPHIC

BANK40 A

TYPE: PATTERN TREM

SPEED: 2.35Hz

WAVSHP: SAW

BEAT 1: 1

BEAT 2: 2

BEAT 3: 3

BEAT 4: 4

BEAT 5: 2

BEAT 6: 6

BEAT 7: 2

BEAT 8: 4

PAN: OFF

VALUE push (param) hold (global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

TAPDIV: QRTR

PR/PST: PRE

PARAM 1: WAVSHP

PARAM 2: BEAT 1

SEEING STARS

BANK40 B

TYPE: AUTOSWELL

SPEED: 1.1Hz

RISE: 1.00

SHAPE: QUAD

TAPDIV: QRTR

PR/PST: POST

PARAM 1: RISE

PARAM 2: SHAPE

VALUE push (param) hold (global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

BOLDLY GO

BANK41 A

TYPE: DESTROYER

SPEED: 0.58Hz

BITS: 32 BIT

SAMPLE: 96 KHZ

FILTER: OFF

VINYL: OFF

MIX: D ||||| ||||| ||||| ||||| L

TAPDIV: QRTR

PR/PST: PRE

PARAM 1: BITS

PARAM 2: SAMPLE

VALUE push (param) hold (global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

A TAD OFF

BANK41 B

TYPE: QUADRATURE

MODE: FM

SPEED: 0.76Hz

SHIFT: ||||| ||||| ||||| ||||| |||||

WAVSHP: SAW

MIX: D ||||| ||||| ||||| ||||| S

TAPDIV: QRTR

PR/PST: PRE

PARAM 1: MODE

PARAM 2: SHIFT

VALUE push (param) hold (global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

BLAST OFF

BANK42 A

TYPE: CHORUS

MODE: MULTI

SPEED: 0.84Hz

MIX: ||| ||| ||| ||| |||

SPEED: 2/1

DEPTH: ||| ||| ||| ||| ||| |||

STONE: - ||||| ||||| ||||| ||||| +

TAPDIV: QRTR

PR/PST: POST

PARAM 1: MODE

PARAM 2: MIX

VALUE push (param) hold (global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

ENDS HERE

BANK42 B

TYPE: FLANGER

MODE: SILVER

SPEED: 1.00Hz

REGEN: ||| ||| ||| ||| ||| |||

MANUAL: ||| ||| ||| ||| ||| |||

TAPDIV: QRTR

PR/PST: PRE

PARAM 1: MANUAL

PARAM 2: TAPDIV

VALUE push (param) hold (global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

WASN'T ME

BANK43 A

TYPE: ROTARY

SPEED: 0.91Hz

HRNLVL: ||| ||| ||| ||| ||| |||

PREDRV: ||| ||| ||| ||| ||| |||

SLOSPD: ||| ||| ||| ||| ||| |||

ACCEL: ||| ||| ||| ||| ||| |||

TAP SW: SPD

TAPDIV: QRTR

PR/PST: PRE

PARAM 1: HRNLVL

PARAM 2: PREDRV

VALUE push (param) hold (global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

MAX DRIVE

BANK43 B

TYPE: VIBE

MODE: CHORUS

SPEED: 0.87Hz

WAVSHP: ||| ||| ||| ||| ||| |||

LO END: + ||||| ||||| ||||| ||||| -

HDRM: ||| ||| ||| ||| ||| |||

TAPDIV: QRTR

PR/PST: PRE

PARAM 1: WAVSHP

PARAM 2: LO END

VALUE push (param) hold (global)

SPEED DEPTH LEVEL

PARAM 1 PARAM 2

GYROSCOPIC

BANK44 A

TYPE:: PHASER

MODE:: BARBER

SPEED:: 2.37Hz

REGEN:: ||| ||| ||| ||| ||| ||| ||| |||

WAVSHP:: SQR

HDRM:: ||| ||| ||| ||| ||| ||| ||| |||

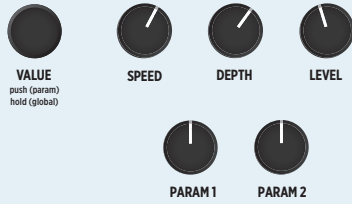
SPREAD:: FULL

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: REGEN

PARAM 2:: WAVSHP



SET TO STUN

BANK44 B

TYPE:: FILTER

MODE:: LP

SPEED:: 2.34Hz

WAVSHP:: SINE

F MID:: L ||| ||| ||| ||| ||| ||| ||| H

RESNCE:: ||| ||| ||| ||| ||| ||| ||| |||

DRLLVL:: ||| ||| ||| ||| ||| ||| ||| |||

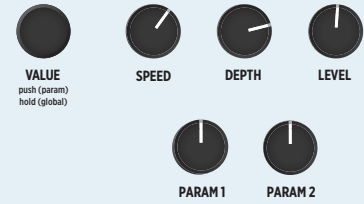
SPREAD:: OFF

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: F MID

PARAM 2:: RESNCE



SPLATTERED

BANK45 A

TYPE:: FORMANT

SPEED:: 1.22Hz

VOWEL 1:: EE

VAOWEL 2:: EYE

WAVSHP:: SINE

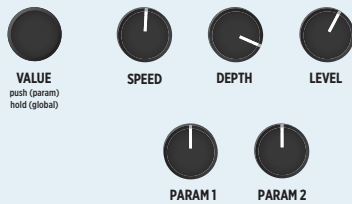
SPREAD:: 1/4

TAPDIV:: QRTR

PR/PST:: POST

PARAM 1:: VOWEL 1

PARAM 2:: VOWEL 2



NEW EYEDea

BANK45 B

TYPE VINTAGE TREM

MODE:: HARM

SPEED:: 3.74Hz

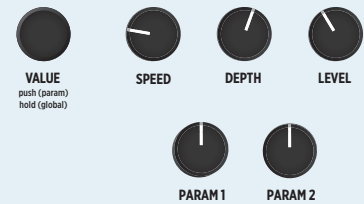
PAN:: HALF

TAPDIV :: QRTR

PR/PST:: PRE

PARAM 1:: MODE

PARAM 2:: PAN



HARMONIUS

BANK46 A

TYPE:: PATTERN TREM

SPEED:: 1.93Hz

WAVSHP:: PULSE

BEAT 1:: 1

BEAT 2:: 4

BEAT 3:: 2

BEAT 4:: 7

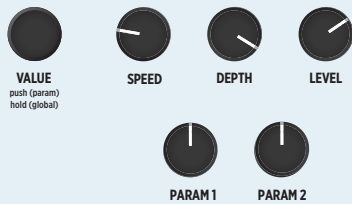
BEAT 5:: ----

BEAT 6:: ---- TAPDIV:: QRTR

BEAT 7:: ---- PR/PST:: PRE

BEAT 8:: ---- PARAM 1:: WAVSHP

PAN:: ON PARAM 2:: BEAT 1



KLENDATHU

BANK46 B

TYPE:: AUTOSWELL

SPEED:: 2.90Hz

RISE:: .14

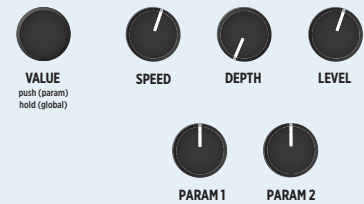
SHAPE:: LOG

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: RISE

PARAM 2:: SHAPE



RUSH IN

BANK47 A

TYPE:: DESTROYER

SPEED:: 0.56Hz

BITS:: 8 BIT

SAMPLE:: 2 KHZ

FILTER:: 6

VINYL:: OFF

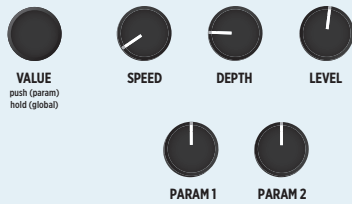
MIX:: D ||| ||| ||| ||| ||| ||| ||| L

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: SAMPLE

PARAM 2:: FILTER



LOYAL RUSH

BANK47 B

TYPE:: QUADRATURE

MODE:: F + SHIFT

SPEED:: 0.10Hz

SHIFT:: ||| ||| ||| ||| ||| ||| ||| |||

WAVSHP:: SINE

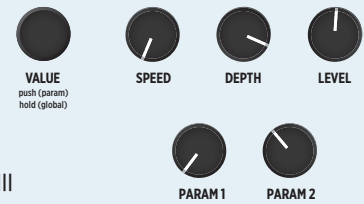
MIX:: D ||| ||| ||| ||| ||| ||| ||| S

TAPDIV:: QRTR

PR/PST:: PRE

PARAM 1:: MODE

PARAM 2:: SHIFT



MOON WALK

