## BANK00 A

**VALUE** push (param) hold (global) | **DECAY** | **PRE-DELAY** | **MIX**

TYPE :: ROOM

DECAY :: 1.34S

LOW END:: -IIIII IIIII IIIII IIIII+

SIZE :: STUDIO

DIFFUSION :: -IIIII IIIII IIIII IIIII+

HOLD :: INFINITE

**TONE** | **PARAM 1** | **PARAM 2** | **MOD**

### Studio Time

## BANK00 B

**VALUE** push (param) hold (global) | **DECAY** | **PRE-DELAY** | **MIX**

TYPE :: HALL

DECAY :: 2.99S

LOW END :: -IIIII IIIII IIIII IIIII+

MID :: IIIII IIIII IIIII IIIII IIIII

SIZE :: CONCERT

HOLD :: INFINITE

**TONE** | **PARAM 1** | **PARAM 2** | **MOD**

### Great Hall

## BANK00 C

**VALUE** push (param) hold (global) | **DECAY** | **PRE-DELAY** | **MIX**

TYPE :: PLATE

DECAY :: 3.22S

LOW END :: -IIIII IIIII IIIII IIIII+

SIZE :: LARGE

HOLD :: INFINITE

**TONE** | **PARAM 1** | **PARAM 2** | **MOD**

### CleanUrPlate

## BANK01 A

**VALUE** push (param) hold (global) | **DECAY** | **PRE-DELAY** | **MIX**

TYPE :: SPRING

DECAY:: 3.02S

LOW END :: -IIIII IIIII IIIII IIIII+

DWELL :: COMBO

NUMSPR :: 2

HOLD :: INFINITE

**TONE** | **PARAM 1** | **PARAM 2** | **MOD**

### Tanked

## BANK01 B

**VALUE** push (param) hold (global) | **DECAY** | **PRE-DELAY** | **MIX**

TYPE :: SWELL

DECAY :: 4.70S

LOW END :: -IIIII IIIII IIIII IIIII+

RISE :: 0.60

MODE :: SWLDRY

HOLD :: INFINITE

**TONE** | **PARAM 1** | **PARAM 2** | **MOD**

### Slumber

## BANK01 C

**VALUE** push (param) hold (global) | **DECAY** | **PRE-DELAY** | **MIX**

TYPE :: BLOOM

DECAY :: 3.36S

LOW END :: -IIIII IIIII IIIII IIIII+

LENGTH :: III III III III III III

FEEDBACK :: III III III III III III

HOLD :: INFINITE

**TONE** | **PARAM 1** | **PARAM 2** | **MOD**

### Past Voices

## BANK02 A

**VALUE** push (param) hold (global) | **DECAY** | **PRE-DELAY** | **MIX**

TYPE :: CLOUD

DECAY :: 2.34S

LOW END :: -IIIII IIIII IIIII IIIII+

DIFFUSION :: -IIIII IIIII IIIII IIIII+

HOLD :: FREEZE

**TONE** | **PARAM 1** | **PARAM 2** | **MOD**

### Stratus

## BANK02 B

**VALUE** push (param) hold (global) | **DECAY** | **PRE-DELAY** | **MIX**

TYPE :: CHORALE

DECAY :: 7.67S

VOWEL :: AAHHOO

RESO :: MEDIUM

HOLD :: FREEZE

**TONE** | **PARAM 1** | **PARAM 2** | **MOD**

### Epiphany

## BANK02 C

VALUE push (param) hold (global)    DECAY    PRE-DELAY    MIX

TONE    PARAM 1    PARAM 2    MOD

**TYPE :: SHIMMER**
**DECAY :: 7.67S**
**SHIFT 1 :: +OCT**
**SHIFT 2 :: +2 OCT**
**AMOUNT :: ||| ||| ||| ||| III III**
**INPUT :: REGEN**
**LOW END :: -IIIII IIIII IIIII I IIII+**
**HOLD :: FREEZE**

**Orchestral**

## BANK03 A

VALUE push (param) hold (global)    DECAY    PRE-DELAY    MIX

TONE    PARAM 1    PARAM 2    MOD

**TYPE :: MAGNETO**
**DECAY :: 397mS**
**LOW END :: -IIIII IIIII IIIII IIIII+**
**DIFFUSION :: -IIIII IIIII IIIII IIIII+**
**HEADS:: 3**
**SPACING :: EVEN**
**HOLD :: INFINITE**

**Echo Space**

## BANK03  B

VALUE push (param) hold (global)    DECAY    PRE-DELAY    MIX

TONE    PARAM 1    PARAM 2    MOD

**TYPE :: NONLINEAR**
**DECAY :: 82.4mS**
**LOW END :: -IIIII IIIII IIIII IIIII+**
**SHAPE :: REVERSE**
**DIFFUSION ::-IIIII IIIII IIIII IIIII+**
**L8 DCY :: ||| ||| ||| ||| III III**
**L8 LVL :: ||| ||| III III III III**
**MODSPD :: ||| ||| ||| ||| III III II**
**HOLD :: INFINITE**

**Creeping Up**

## BANK03 C

VALUE push (param) hold (global)    DECAY    PRE-DELAY    MIX

TONE    PARAM 1    PARAM 2    MOD
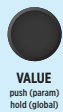
**TYPE :: REFLECTIONS**
**DECAY :: 400mS**
**LOW END :: -IIIII IIIII IIIII IIIII+**
**LOC Y :: F II I II I II B**
**LOC X :: L II I II I II R**
**SHAPE :: OBLONG**
**HOLD :: INFINITE**
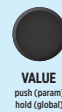
**Slap Reflection**

## BANK04 A

VALUE push (param) hold (global)    DECAY    PRE-DELAY    MIX

TONE    PARAM 1    PARAM 2    MOD

**TYPE :: ROOM**
**DECAY :: 2.10S**
**LOW END:: -IIIII IIIII IIIII IIIII+**
**SIZE :: CLUB**
**DIFFUSION :: -IIIII IIIII IIIII IIIII+**
**HOLD :: INFINITE**

**Boiler Room**

## BANK04 B

VALUE push (param) hold (global)    DECAY    PRE-DELAY    MIX

TONE    PARAM 1    PARAM 2    MOD

**TYPE :: HALL**
**DECAY :: 4.90S**
**LOW END :: -IIIII IIIII IIIII IIIII+**
**MID :: -IIIII IIIII IIIII IIIII+**
**SIZE :: CONCERT**
**HOLD :: INFINITE**

**Asylum**

## BANK04 C

VALUE push (param) hold (global)    DECAY    PRE-DELAY    MIX

TONE    PARAM 1    PARAM 2    MOD

**TYPE :: PLATE**
**DECAY :: 7.80S**
**LOW END :: -IIIII IIIII IIIII IIIII+**
**SIZE :: LARGE**
**HOLD :: FREEZE**

**Versatile**

## BANK05 A

VALUE push (param) hold (global)    DECAY    PRE-DELAY    MIX

TONE    PARAM 1    PARAM 2    MOD

**TYPE :: SPRING**
**DECAY:: 2.27S**
**LOW END :: -IIIII IIIII IIIII IIIII+**
**DWELL :: CLEAN**
**NUMSPR :: 3**
**HOLD :: INFINITE**

**Short3**

## BANK05 B

TYPE :: SWELL
DECAY :: 3.91S
LOW END :: -IIIII IIIII IIIII IIIII+
RISE :: 0.35
MODE :: SWLWET
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Low Tide**

## BANK05 C

TYPE :: BLOOM
DECAY :: 2.62S
LOW END :: -IIIII IIIII IIIII IIIII+
LENGTH :: III III III III III III
FEEDBACK :: III III III III III III
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Breath Out**

## BANK06 A

TYPE :: CLOUD
DECAY :: 7.00S
LOW END :: -IIIII IIIII IIIII IIIII+
DIFFUSION :: -IIIII IIIII IIIII IIIII+
HOLD :: INFINITE

VALUE
push (param)
hold (global)
DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Nimbus**

## BANK06 B

TYPE :: CHORALE
DECAY :: 1.85S
VOWEL :: AAHHOO
RESO :: MEDIUM
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Articulate**

## BANK06 C

TYPE :: SHIMMER
DECAY :: 7.03S
SHIFT 1 :: -P5
SHIFT 2 :: OCT 5th
AMOUNT :: III III III III III III
MODE :: INPUT
LOW END :: -IIIII IIIII IIIII IIIII+
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Weird Science**

## BANK07 A

TYPE :: MAGNETO
DECAY :: 357mS
LOW END :: -IIIII IIIII IIIII IIIII+
DIFFUSION :: -IIIII IIIII IIIII IIIII+
HEADS:: 4
SPACING :: UNEVEN
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**What 4**

## BANK07 B

TYPE :: NONLINEAR
DECAY :: 517mS
LOW END :: -IIIII IIIII IIIII IIIII+
SHAPE :: SWOOSH
DIFFUSION ::-IIIII IIIII IIIII IIIII+
L8 DCY :: III III III III III III
L8 LVL :: OFF
MODSPD :: III III III III III III
HOLD :: INFINITE

VALUE
push (param)
hold (global)
DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Rinse Repeat**

## BANK07 C

TYPE :: REFLECTIONS
DECAY :: 400mS
LOW END :: -IIIII IIIII IIIII IIIII+
LOC Y :: F II I II I II B
LOC X :: L II I II I II R
SHAPE :: SQUARE
HOLD :: INFINITE

VALUE
push (param)
hold (global)
DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Hot Box**

## BANK08 A

**TYPE :: ROOM**

**DECAY :: 483mS**

**LOW END:: -IIIII IIIII |IIII IIIII+**

**SIZE :: STUDIO**

**DIFFUSION :: -IIIII IIIII| IIIII IIIII+**

**HOLD :: FREEZE**

VALUE push (param) hold (global) — DECAY — PRE-DELAY — MIX — TONE — PARAM 1 — PARAM 2 — MOD

### Wood Floors

## BANK08 B

**TYPE :: HALL**

**DECAY :: 14.3S**

**LOW END :: -IIIII IIIII IIIII IIIII+**

**MID :: -|IIII IIIII IIIII IIIII+**

**SIZE :: CONCERT**

**HOLD :: FREEZE**

VALUE push (param) hold (global) — DECAY — PRE-DELAY — MIX — TONE — PARAM 1 — PARAM 2 — MOD

### Carney Hall

## BANK08 C

**TYPE :: PLATE**

**DECAY :: 4.54S**

**LOW END :: -IIIII IIIII| IIIII IIIII+**

**SIZE :: LARGE**

**HOLD :: FREEZE**

VALUE push (param) hold (global) — DECAY — PRE-DELAY — MIX — TONE — PARAM 1 — PARAM 2 — MOD

### Warmed Up

## BANK09 A

**TYPE :: SPRING**

**DECAY:: 2.50S**

**LOW END :: -IIIII IIIII IIIII IIII|+**

**DWELL :: CLEAN**

**NUMSPR :: 3**

**HOLD :: FREEZE**

VALUE push (param) hold (global) — DECAY — PRE-DELAY — MIX — TONE — PARAM 1 — PARAM 2 — MOD

### Pipeline

## BANK09 B

**TYPE :: SWELL**

**DECAY :: 1.81S**

**LOW END :: -IIIII IIIII III|I IIIII+**

**RISE :: 0.25**

**MODE :: SWLDRY**

**HOLD :: INFINITE**

VALUE push (param) hold (global) — DECAY — PRE-DELAY — MIX — TONE — PARAM 1 — PARAM 2 — MOD

### Strange Villa

## BANK09 C

**TYPE :: BLOOM**

**DECAY :: 3.82S**

**LOW END :: -IIIII IIIII |IIII IIIII+**

**LENGTH :: III III III III III III**

**FEEDBACK :: III III III III III III**

**HOLD :: FREEZE**

VALUE push (param) hold (global) — DECAY — PRE-DELAY — MIX — TONE — PARAM 1 — PARAM 2 — MOD

### Whirlpool

## BANK10 A

**TYPE :: CLOUD**

**DECAY :: 50.0S**

**LOW END :: -IIIII IIIII| IIIII IIIII+**

**DIFFUSION :: -IIIII IIIII IIIII IIII|+**

**HOLD :: FREEZE**

VALUE push (param) hold (global) — DECAY — PRE-DELAY — MIX — TONE — PARAM 1 — PARAM 2 — MOD

### For Days

## BANK10 B

**TYPE :: CHORALE**

**DECAY :: 8.87S**

**VOWEL :: AAHH**

**RESO :: MEDIUM**

**BOOST :: -2.8dB**

**HOLD :: FREEZE**

VALUE push (param) hold (global) — DECAY — PRE-DELAY — MIX — TONE — PARAM 1 — PARAM 2 — MOD

### Open Up And

## BANK10 C

**VALUE**
push (param)
hold (global)
**DECAY**  **PRE-DELAY**  **MIX**

**TYPE :: SHIMMER**
**DECAY :: 7.90S**
**SHIFT 1 :: +P5**
**SHIFT 2 :: OCT 5th**
**AMOUNT :: |||| |||| |||| |||| |||| |||**
**MODE :: INPUT**
**LOW END :: -||||| ||||| ||||| |||||+**
**HOLD :: FREEZE**

**TONE**  **PARAM 1**  **PARAM 2**  **MOD**

### Take 5

## BANK11 A

**VALUE**
push (param)
hold (global)
**DECAY**  **PRE-DELAY**  **MIX**

**TYPE :: MAGNETO**
**DECAY :: 585mS**
**LOW END :: -||||| ||||| ||||| |||||+**
**DIFFUSION :: -||||| ||||| ||||| |||||+**
**HEADS:: 6**
**SPACING :: UNEVEN**
**HOLD :: FREEZE**

**TONE**  **PARAM 1**  **PARAM 2**  **MOD**

### 6 Marblet

## BANK11 B

**VALUE**
push (param)
hold (global)
**DECAY**  **PRE-DELAY**  **MIX**

**TYPE :: NONLINEAR**
**DECAY :: 192mS**
**LOW END :: -||||| ||||| ||||| |||||+**
**SHAPE :: REVERSE**
**DIFFUSION ::-||||| ||||| ||||| |||||+**
**L8 DCY :: |||| |||| |||| ||| ||| |||**
**L8 LVL :: OFF**
**MODSPD :: |||| |||| |||| ||| ||| |||**
**HOLD :: INFINITE**

**TONE**  **PARAM 1**  **PARAM 2**  **MOD**

### Phase Rev

## BANK11 C

**VALUE**
push (param)
hold (global)
**DECAY**  **PRE-DELAY**  **MIX**

**TYPE :: REFLECTIONS**
**DECAY :: 300mS**
**LOW END :: -||||| ||||| ||||| |||||+**
**LOC Y :: F ||| | || | || B**
**LOC X :: L || | || | || R**
**SHAPE :: SQUARE**
**HOLD :: INFINITE**

**TONE**  **PARAM 1**  **PARAM 2**  **MOD**

### Conference

## BANK12 A

**VALUE**
push (param)
hold (global)
**DECAY**  **PRE-DELAY**  **MIX**

**TYPE :: ROOM**
**DECAY :: 2.21S**
**LOW END:: -||||| ||||| ||||| |||||+**
**SIZE :: CLUB**
**DIFFUSION :: -||||| ||||| ||||| |||||+**
**HOLD :: FREEZE**

**TONE**  **PARAM 1**  **PARAM 2**  **MOD**

### Wishing Well

## BANK12 B

**VALUE**
push (param)
hold (global)
**DECAY**  **PRE-DELAY**  **MIX**

**TYPE :: HALL**
**DECAY :: 4.16S**
**LOW END :: -||||| ||||| ||||| |||||+**
**MID :: -||||| ||||| ||||| |||||+**
**SIZE :: CONCERT**
**HOLD :: FREEZE**

**TONE**  **PARAM 1**  **PARAM 2**  **MOD**

### Tear Drop

## BANK12 C

**VALUE**
push (param)
hold (global)
**DECAY**  **PRE-DELAY**  **MIX**

**TYPE :: PLATE**
**DECAY :: 7.64S**
**LOW END :: -||||| ||||| ||||| |||||+**
**SIZE :: LARGE**
**HOLD ::INFINITE**

**TONE**  **PARAM 1**  **PARAM 2**  **MOD**

### Full Plate

## BANK13 A

**VALUE**
push (param)
hold (global)
**DECAY**  **PRE-DELAY**  **MIX**

**TYPE :: SPRING**
**DECAY:: 3.73S**
**LOW END :: -||||| ||||| ||||| |||||+**
**DWELL :: TUBE**
**NUMSPR :: 2**
**HOLD :: INFINITE**

**TONE**  **PARAM 1**  **PARAM 2**  **MOD**

### Trashy

## BANK13 B

TYPE :: SWELL
DECAY :: 13.3S
LOW END :: -IIIII IIIII IIIII IIIII+
RISE :: 0.50
MODE :: SWLDRY
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX
TONE   PARAM 1   PARAM 2   MOD
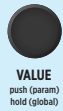
**Wet Swells**

## BANK13 C

TYPE :: BLOOM
DECAY :: 1.74S
LOW END :: -IIIII IIIII IIIII IIIII+
LENGTH :: III III III III III III
FEEDBACK :: III III III III III III
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX
TONE   PARAM 1   PARAM 2   MOD
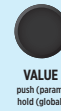
**Half Bloom**

## BANK14 A

TYPE :: CLOUD
DECAY :: 11.1S
LOW END :: -IIIII IIIII IIIII IIIII+
DIFFUSION :: -IIIII IIIII IIIII IIIII+
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX
TONE   PARAM 1   PARAM 2   MOD
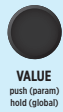
**Grey Skies**

## BANK14 B

TYPE :: CHORALE
DECAY :: 1.56S
VOWEL :: RANDOM
RESO :: MEDIUM
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX
TONE   PARAM 1   PARAM 2   MOD
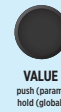
**Trying To Say**

## BANK14 C

TYPE :: SHIMMER
DECAY :: 13.7S
SHIFT 1 :: OCT 5th
SHIFT 2 :: +OCT
AMOUNT :: III III III III III III
MODE :: REGEN
LOW END :: -IIIII IIIII IIIII IIIII+
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX
TONE   PARAM 1   PARAM 2   MOD
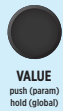
**Stardust**

## BANK15 A

TYPE :: MAGNETO
DECAY :: 585mS
LOW END :: -IIIII IIIII IIIII IIIII+
DIFFUSION :: -IIIII IIIII IIIII IIIII+
HEADS :: 6
SPACING :: EVEN
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX
TONE   PARAM 1   PARAM 2   MOD
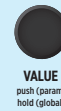
**Spacewobble**

## BANK15 B

TYPE :: NONLINEAR
DECAY :: 600mS
LOW END :: -IIIII IIIII IIIII IIIII+
SHAPE :: BOUNCE
DIFFUSION ::-IIIII IIIII IIIII IIIII+
L8 DCY :: III III III III III III
L8 LVL :: III III III III III III
MODSPD :: III III III III III III
HOLD :: FREEZE

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX
TONE   PARAM 1   PARAM 2   MOD
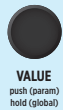
**Undulate**

## BANK15 C

TYPE :: REFLECTIONS
DECAY :: 400mS
LOW END :: -IIIII IIIII IIIII IIIII+
LOC Y :: F II I II I B
LOC X :: L II I II I R
SHAPE :: OBLONG
PERSIST :: ON
HOLD :: INFINITE

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX
TONE   PARAM 1   PARAM 2   MOD

**Ovals**

## BANK16 A

VALUE · push (param) · hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD
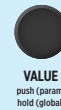
**TYPE :: ROOM**

DECAY :: 667mS

LOW END:: -IIIII IIIII IIIII IIIII+

SIZE :: STUDIO

DIFFUSION :: -IIIII IIIII IIIII IIIII+

HOLD :: FREEZE

### Lively

## BANK16 B

VALUE · push (param) · hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**TYPE :: HALL**

DECAY :: 9.06S

LOW END :: -IIIII IIIII IIIII IIIII+

MID :: -IIIII IIIII IIIII IIIII+

SIZE :: CONCERT

HOLD :: FREEZE

### Relax

## BANK16 C

VALUE · push (param) · hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**TYPE :: PLATE**

DECAY :: 2.15S

LOW END :: -IIIII IIIII IIIII IIIII+

SIZE :: SMALL

HOLD ::FREEZE

### Lil Ringy

## BANK17 A

VALUE · push (param) · hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**TYPE :: SPRING**

DECAY:: 4.28S

LOW END :: -IIIII IIIII IIIII IIIII+

DWELL :: TUBE

NUMSPR :: 1

HOLD :: FREEZE

### Single Spring

## BANK17 B

VALUE · push (param) · hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**TYPE :: SWELL**

DECAY :: 3.46S

LOW END :: -IIIII IIIII IIIII IIIII+

RISE :: 0.60

MODE :: SWLWET

HOLD :: FREEZE

### Wait For Me

## BANK17 C

VALUE · push (param) · hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**TYPE :: BLOOM**

DECAY :: 3.46S

LOW END :: -IIIII IIIII IIIII IIIII+

LENGTH :: III III III III III III

FEEDBACK :: III III III III III III

HOLD :: INFINITE

### Outland

## BANK18 A

VALUE · push (param) · hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**TYPE :: CLOUD**

DECAY :: 1.63S

LOW END :: -IIIII IIIII IIIII IIIII+

DIFFUSION :: -IIIII IIIII IIIII IIIII+

HOLD :: FREEZE

### Perfect

## BANK18 B

VALUE · push (param) · hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**TYPE :: CHORALE**

DECAY :: 2.08S

VOWEL :: OH

RESO :: HIGH

HOLD :: FREEZE

### Oh My

## BANK18 C

**TYPE :: SHIMMER**
DECAY :: 9.68S
SHIFT 1 :: +M2
SHIFT 2 :: +TRI
AMOUNT :: III III III III III III
MODE :: IN+REGEN
LOW END :: -IIIII IIIII IIIII IIIII+
HOLD :: FREEZE

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX · TONE · PARAM 1 · PARAM 2 · MOD

**Dreaming**

## BANK19 A

**TYPE :: MAGNETO**
DECAY :: 260mS
LOW END :: -IIIII IIIII IIIII IIIII+
DIFFUSION :: -IIIII IIIII IIIII IIIII+
HEADS:: 3
SPACING :: EVEN
HOLD :: FREEZE

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX · TONE · PARAM 1 · PARAM 2 · MOD

**3Speed**

## BANK19 B

**TYPE :: NONLINEAR**
DECAY :: 647mS
LOW END :: -IIIII IIIII IIIII IIIII+
SHAPE :: GATE
DIFFUSION ::-IIIII IIIII IIIII IIIII+
L8 DCY :: III III III III III III
L8 LVL :: OFF
MODSPD :: III III III III III III
HOLD :: FREEZE

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX · TONE · PARAM 1 · PARAM 2 · MOD

**Drum Roll**

## BANK19 C

**TYPE :: REFLECTIONS**
DECAY :: 364mS
LOW END :: -IIIII IIIII IIIII IIIII+
LOC Y :: F II I II I II B
LOC X :: L II I II I II R
SHAPE :: RECT
HOLD :: INFINITE

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX · TONE · PARAM 1 · PARAM 2 · MOD

**Furnished**

## BANK20 A

**TYPE :: ROOM**
DECAY ::2.10S
LOW END:: -IIIII IIIII IIIII IIIII+
SIZE :: CLUB
DIFFUSION :: -IIIII IIIII IIIII IIIII+
HOLD :: INFINITE

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX · TONE · PARAM 1 · PARAM 2 · MOD

**Club Gig**

## BANK20 B

**TYPE :: HALL**
DECAY :: 6.06S
LOW END :: -IIIII IIIII IIIII IIIII+
MID :: -IIIII IIIII IIIII IIIII+
SIZE :: ARENA
HOLD :: INFINITE

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX · TONE · PARAM 1 · PARAM 2 · MOD

**Moria Mines**

## BANK20 C

**TYPE :: PLATE**
DECAY :: 3.24S
LOW END :: -IIIII IIIII IIIII IIIII+
SIZE :: SMALL
HOLD ::INFINITE

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX · TONE · PARAM 1 · PARAM 2 · MOD

**Low In The Mix**

## BANK21 A

**TYPE :: SPRING**
DECAY:: 3.57S
LOW END :: -IIIII IIIII IIIII IIIII+
DWELL :: CLEAN
NUMSPR :: 3
HOLD :: FREEZE

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX · TONE · PARAM 1 · PARAM 2 · MOD

**Trampoline**

## BANK21 B

TYPE :: SWELL
DECAY :: 6.26S
LOW END :: -|||| ||||| ||||| |||||+
RISE :: 0.30
MODE :: SWLWET
HOLD :: FREEZE

**Shadows**

VALUE *push (param) hold (global)* · DECAY · PRE-DELAY · MIX
TONE · PARAM 1 · PARAM 2 · MOD

## BANK21 C

TYPE :: BLOOM
DECAY :: 8.13S
LOW END :: -|||| ||||| | ||||| |||||+
LENGTH :: ||| ||| ||| ||| ||| |||
FEEDBACK :: ||| ||| ||| ||| ||| |||
HOLD :: FREEZE

**Softly Blooming**

VALUE *push (param) hold (global)* · DECAY · PRE-DELAY · MIX
TONE · PARAM 1 · PARAM 2 · MOD

## BANK22 A

TYPE :: CLOUD
DECAY :: 7.76S
LOW END :: -|||| ||||| ||||| |||||+
DIFFUSION :: -|||| ||||| ||||| |||||+
HOLD :: FREEZE

**Last Long**

VALUE *push (param) hold (global)* · DECAY · PRE-DELAY · MIX
TONE · PARAM 1 · PARAM 2 · MOD

## BANK22 B

TYPE :: CHORALE
DECAY :: 6.26S
VOWEL :: RANDOM
RESO :: HIGH
HOLD :: FREEZE

**Conversations**

VALUE *push (param) hold (global)* · DECAY · PRE-DELAY · MIX
TONE · PARAM 1 · PARAM 2 · MOD

## BANK22 C

TYPE :: SHIMMER
DECAY :: 2.33S
SHIFT 1 :: -OCT
SHIFT 2 :: +OCT
AMOUNT :: ||| ||| ||| ||| ||| |||
MODE :: INPUT
LOW END :: -|||| ||||| ||||| |||||+
HOLD :: FREEZE

**Low Blow**

VALUE *push (param) hold (global)* · DECAY · PRE-DELAY · MIX
TONE · PARAM 1 · PARAM 2 · MOD

## BANK23 A

TYPE :: MAGNETO
DECAY :: 638mS
LOW END :: -|||| ||||| ||||| |||||+
DIFFUSION :: -|||| ||||| ||||| |||||+
HEADS:: 3
SPACING :: EVEN
HOLD :: FREEZE

**Xr8ted**

VALUE *push (param) hold (global)* · DECAY · PRE-DELAY · MIX
TONE · PARAM 1 · PARAM 2 · MOD

## BANK23 B

TYPE :: NONLINEAR
DECAY :: 257mS
LOW END :: -|||| ||||| ||||| |||||+
SHAPE :: BOUNCE
DIFFUSION ::-|||| ||||| ||||| |||||+
L8 DCY :: ||| ||| ||| ||| ||| |||
L8 LVL :: ||| ||| ||| ||| ||| |||
MODSPD :: ||| ||| ||| ||| ||| |||
HOLD :: FREEZE

**Catacombs**

VALUE *push (param) hold (global)* · DECAY · PRE-DELAY · MIX
TONE · PARAM 1 · PARAM 2 · MOD

## BANK23 C

TYPE :: REFLECTIONS
DECAY :: 400mS
LOW END :: -|||| ||||| ||||| |||||+
LOC Y :: F || | || | || B
LOC X :: L || | || | || R
SHAPE :: OBLONG
HOLD :: FREEZE

**Locker Room**

VALUE *push (param) hold (global)* · DECAY · PRE-DELAY · MIX
TONE · PARAM 1 · PARAM 2 · MOD

**strymon**

### BANK24 A

VALUE *push (param) hold (global)*    DECAY    PRE-DELAY    MIX

**TYPE :: ROOM**

**DECAY ::8.19S**

**LOW END:: -IIIII II|III IIIII IIIII+**

**SIZE :: CLUB**

**DIFFUSION :: -IIIII IIIII IIIII IIIII+**

**HOLD :: FREEZE**

TONE    PARAM 1    PARAM 2    MOD

**Big Mod**

### BANK24 B

VALUE *push (param) hold (global)*    DECAY    PRE-DELAY    MIX

**TYPE :: HALL**

**DECAY :: 4.70S**

**LOW END :: -IIIII IIII| IIIII IIIII+**

**MID :: -IIIII IIIII II|II IIIII+**

**SIZE :: ARENA**

**HOLD :: FREEZE**

TONE    PARAM 1    PARAM 2    MOD

**End Credits**

### BANK24 C

VALUE *push (param) hold (global)*    DECAY    PRE-DELAY    MIX

**TYPE :: PLATE**

**DECAY :: 1.36S**

**LOW END :: -IIIII IIIII IIIII I|III+**

**SIZE :: SMALL**

**HOLD ::FREEZE**

TONE    PARAM 1    PARAM 2    MOD

**Shorty**

### BANK25 A

VALUE *push (param) hold (global)*    DECAY    PRE-DELAY    MIX

**TYPE :: SPRING**

**DECAY:: 5.06S**

**LOW END :: -IIIII IIIII IIIII I|III+**

**DWELL :: CLEAN**

**NUMSPR :: 3**

**HOLD :: INFINITE**

TONE    PARAM 1    PARAM 2    MOD

**Big 3**

### BANK25 B

VALUE *push (param) hold (global)*    DECAY    PRE-DELAY    MIX

**TYPE :: SWELL**

**DECAY :: 8.87S**

**LOW END :: -II|II IIIII IIIII IIIII+**

**RISE :: 1.40**

**MODE :: SWLDRY**

**HOLD :: FREEZE**

TONE    PARAM 1    PARAM 2    MOD

**Dry Off**

### BANK25 C

VALUE *push (param) hold (global)*    DECAY    PRE-DELAY    MIX

**TYPE :: BLOOM**

**DECAY :: 515mS**

**LOW END :: -IIIII IIIII III|I IIIII+**

**LENGTH :: III III III III III III**

**FEEDBACK :: III III III III III III**

**HOLD :: FREEZE**

TONE    PARAM 1    PARAM 2    MOD

**Chorus**

### BANK26 A

VALUE *push (param) hold (global)*    DECAY    PRE-DELAY    MIX

**TYPE :: CLOUD**

**DECAY :: 8.24S**

**LOW END :: -IIIII IIII| IIIII IIIII+**

**DIFFUSION :: -IIIII IIIII IIIII II|II+**

**HOLD :: FREEZE**

TONE    PARAM 1    PARAM 2    MOD

**Rainmaker**

### BANK26 B

VALUE *push (param) hold (global)*    DECAY    PRE-DELAY    MIX

**TYPE :: CHORALE**

**DECAY :: 6.44S**

**VOWEL :: OOOHOH**

**RESO :: HIGH**

**HOLD :: FREEZE**

TONE    PARAM 1    PARAM 2    MOD

**Ghosts**

## BANK26 C

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX

**TYPE :: SHIMMER**

DECAY ::4.96S
SHIFT 1 :: -10CEN
SHIFT 2 :: +10CEN
AMOUNT :: |‖ |‖ |‖ |‖ |‖ |‖
MODE :: INPUT
LOW END :: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
HOLD :: INFINITE

TONE   PARAM 1   PARAM 2   MOD

**Detune Verb**

## BANK27 A

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX

**TYPE :: MAGNETO**

DECAY :: 444mS
LOW END :: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
DIFFUSION :: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
HEADS:: 4
SPACING :: EVEN
HOLD :: FREEZE

TONE   PARAM 1   PARAM 2   MOD

**Bipolar**

## BANK27 B

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX

**TYPE :: NONLINEAR**

DECAY :: 234mS
LOW END :: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
SHAPE :: GATE
DIFFUSION ::-|‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
L8 DCY :: |‖ |‖ |‖ |‖ |‖ |‖
L8 LVL :: |‖ |‖ |‖ |‖ |‖ |‖
MODSPD :: |‖ |‖ |‖ |‖ |‖ |‖
HOLD :: FREEZE

TONE   PARAM 1   PARAM 2   MOD

**2Step**

## BANK27 C

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX

**TYPE :: REFLECTIONS**

DECAY :: 330mS
LOW END :: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
LOC Y :: F |‖ | |‖ | |‖ B
LOC X :: L |‖ | |‖ | |‖ R
SHAPE :: SQUARE
HOLD :: FREEZE

TONE   PARAM 1   PARAM 2   MOD

**Inside**

## BANK28 A

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX

**TYPE :: ROOM**

DECAY :: 1.79S
LOW END:: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
SIZE :: STUDIO
DIFFUSION :: -|‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
HOLD :: FREEZE

TONE   PARAM 1   PARAM 2   MOD

**Garage**

## BANK28 B

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX

**TYPE :: HALL**

DECAY :: 11.2S
LOW END :: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
MID :: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
SIZE :: ARENA
HOLD :: FREEZE

TONE   PARAM 1   PARAM 2   MOD

**Behind You**

## BANK28 C

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX
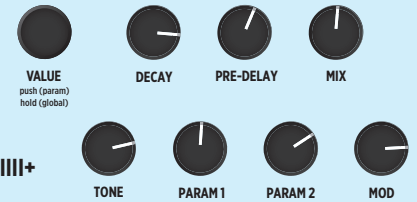
**TYPE :: PLATE**

DECAY :: 6.85S
LOW END :: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
SIZE :: LARGE
HOLD :: INFINITE

TONE   PARAM 1   PARAM 2   MOD

**Dissipate**

## BANK29 A

VALUE
push (param)
hold (global)
DECAY   PRE-DELAY   MIX

**TYPE :: SPRING**

DECAY:: 1.49S
LOW END :: -‖‖‖ |‖‖‖ |‖‖‖ |‖‖‖+
DWELL :: TUBE
NUMSPR :: 2
HOLD :: FREEZE

TONE   PARAM 1   PARAM 2   MOD

**Chamber**

## BANK29 B

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX

TONE · PARAM 1 · PARAM 2 · MOD

**TYPE :: SWELL**
DECAY :: 20.0S
LOW END :: -IIIII IIIII IIIII IIIII+
RISE :: .50
MODE :: SWLWET
HOLD :: FREEZE

### Stay With U

## BANK29 C

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX

TONE · PARAM 1 · PARAM 2 · MOD

**TYPE :: BLOOM**
DECAY :: 5.11S
LOW END :: -IIIII IIIII IIIII IIIII+
LENGTH :: III III III III III III
FEEDBACK :: III III III III III III
HOLD :: FREEZE

### Bloomin Onion

## BANK30 A

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX

TONE · PARAM 1 · PARAM 2 · MOD

**TYPE :: CLOUD**
DECAY :: 4.02S
LOW END :: -IIIII IIIII IIIII IIIII+
DIFFUSION :: -IIIII IIIII IIIII IIIII+
HOLD :: FREEZE

### Cumulus

## BANK30 B

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX

TONE · PARAM 1 · PARAM 2 · MOD

**TYPE :: CHORALE**
DECAY :: 7.90S
VOWEL :: OOOO
RESO :: MEDIUM
HOLD :: FREEZE

### Oooo

## BANK30 C

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX

TONE · PARAM 1 · PARAM 2 · MOD

**TYPE :: SHIMMER**
DECAY :: 9.40S
SHIFT 1 :: -P5
SHIFT 2 :: +P5
AMOUNT :: III III III III III III
MODE :: INPUT
LOW END :: -IIIII IIIII IIIII IIIII+
HOLD :: INFINITE

### 5th Wheel

## BANK31 A

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX

TONE · PARAM 1 · PARAM 2 · MOD

**TYPE :: MAGNETO**
DECAY :: 348mS
LOW END :: -IIIII IIIII IIIII IIIII+
DIFFUSION :: -IIIII IIIII IIIII IIIII+
HEADS:: 3
SPACING :: UNEVEN
HOLD :: FREEZE

### Cerberus

## BANK31 B

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX

TONE · PARAM 1 · PARAM 2 · MOD

**TYPE :: NONLINEAR**
DECAY :: 97mS
LOW END :: -IIIII IIIII IIIII IIIII+
SHAPE :: SWOOSH
DIFFUSION ::-IIIII IIIII IIIII IIIII+
L8 DCY :: III III III III III III
L8 LVL :: OFF
MODSPD :: III III III III III III
HOLD :: FREEZE

### Slap Swoosh

## BANK31 C

VALUE push (param) hold (global) · DECAY · PRE-DELAY · MIX

TONE · PARAM 1 · PARAM 2 · MOD

**TYPE :: REFLECTIONS**
DECAY :: 400mS
LOW END :: -IIIII IIIII IIIII IIIII+
LOC Y :: F II I II I II B
LOC X :: L II I II I II R
SHAPE :: SQUARE
HOLD :: INFINITE

### Drapes

## BANK32 A

**TYPE :: ROOM**
DECAY ::1.77S
LOW END:: -IIIII IIIII IIIII IIIII+
SIZE :: CLUB
DIFFUSION :: -IIIII IIIII IIIII IIIII+
HOLD :: INFINITE

VALUE push (param) hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Red Clovers**

## BANK32 B

**TYPE :: HALL**
DECAY :: 4.92S
LOW END :: -IIIII IIIII IIIII IIIII+
MID :: -IIIII IIIII IIIII IIIII+
SIZE :: ARENA
HOLD :: FREEZE

VALUE push (param) hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**King Dome**

## BANK32 C

**TYPE :: PLATE**
DECAY :: 2.27S
LOW END :: -IIIII IIIII IIIII IIIII+
SIZE :: LARGE
HOLD :: FREEZE

VALUE push (param) hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Dinner**

## BANK33 A

**TYPE :: SPRING**
DECAY:: 1.62S
LOW END :: -IIIII IIIII IIIII IIIII+
DWELL :: COMBO
NUMSPR :: 3
HOLD :: FREEZE

VALUE push (param) hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**Boing**

## USER PRESET TEMPLATES

VALUE push (param) hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**NAME:**

VALUE push (param) hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**NAME:**

VALUE push (param) hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**NAME:**

VALUE push (param) hold (global)  DECAY  PRE-DELAY  MIX
TONE  PARAM 1  PARAM 2  MOD

**NAME:**